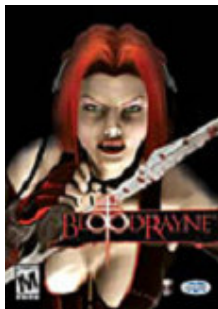




Are Video Games Ethical?



- Right/wrong ... moral ... professional ... societal
- Context-specific of era, society, history, ...
- Reasonable
- Alterable



Video Games Issues

- Misogyny - *'one of gaming's most sensual babes'*
- Paedophilia
- Violence
- Racism
- Minority group persecution

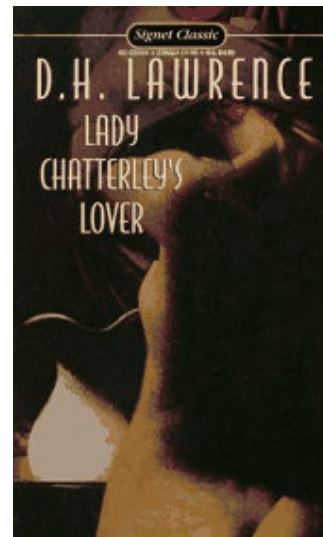


[Bloodrayne]



Games v TV, music, video...

- Much lower level of graphic sex and bad language
- Equitable level of violence
- Historic areas of attack by moral crusaders
- Interaction is unique



Moral codes

- Judaeo-Christian: 10 commandments (you won't do ...), sermon on the mount (to be happy you will do ...)



- Islamic - 5 pillars (fasting, prayer, fasting, hajj, zakat.)
- Rip'n'burn
- Iraq War



Western Philosophies

Mediæval

- unthinking obedience structures
- lack of literalism or relativism -
in seven days God created the Earth
- Events have supernatural causes



Modernism



- ever upwards & improving
- Objective scientific disciplines / rationality
- Rejection of the supernatural
- Socialism / Marxism / Feminism



~~Post-Modernism~~



- there is no objectivity
- You cannot perceive truth
- There is no truth
- It's all chaos

Pre-Modernism

- Return to religion
- Rejection of fatalism and nihilism



- Many possible truths - *dig one hole and dig it deep*
- Zionism, new Paganism
- Dali, Muggerridge, CS Lewis, JRR Tolkein



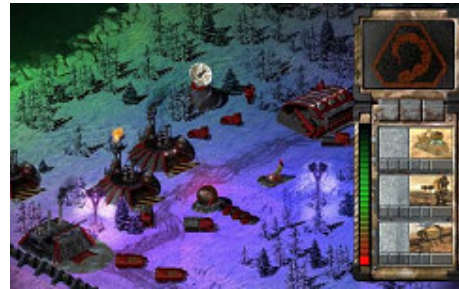
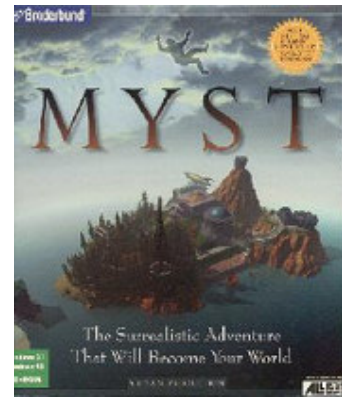
PEGI code

(Pan-European Game Industry)•Criteria include violence, sex and nudity, discrimination, drugs, fear, and bad or sexual language

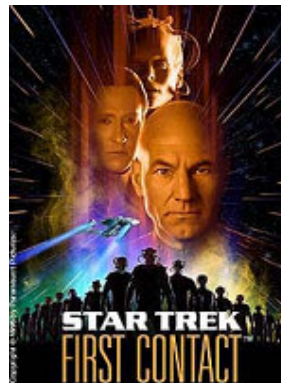
- Age rating groups are 3+, 7+, 12+, 16+ and 18+
- Voluntary
- Rated by developers and an offence to misrate

*Is the game industry doomed to post-modernism
and/or fated to pre-modernism?*

- More violence, sex, misogyny
and minority-group persecution?
- More touchy-feely?



Are you a modernist?



or a pre-modernist?

