

The Battle of Baltim

A 1973 Arab-Israeli War Scenario for Bulldogs Away

By Dave Schueler

This scenario is an approximation of the Battle of Baltim and represents a nighttime encounter between Egyptian and Israeli missile boats.

On the first night of the 1973 war the Israelis missed an opportunity to attack boats from the Egyptian Navy because of a malfunctioning radar system. After repairs, the Israelis went looking for another chance to engage the Egyptians. Their next opportunity would present itself on 12 October, when four Egyptian missile boats sortied from Port Said.

Egyptian Forces: 4 Osa 1 class missile boats. All the crews are rated as Trained and the Command Quality is Mediocre.

Israeli Forces: 2 Sa'ar 4 class missile boats (*Reshef & Keshet*), 2 Sa'ar 3 class missile boats (*Soufa & Herev*), 1 Sa'ar 2 class gunboat (*Eliat*), and 1 Sa'ar 1 class gunboat (*Misgav*). All the crews are rated as Good and the Command Quality is Average.

Initial Set Up: Use a standard size table (6x4 or 8x4). Roll randomly for Sea State and wind. This is a night time encounter. There is shoreline off the south edge of the map and neither side may exit in that direction. The Egyptians enter from the eastern map edge. They may be set up in up to 2 different units and can be moving at Medium speed or less. The Israelis enter from the western map edge. They are set up in 3 separate units and can be moving at Medium speed or less.

Special Rules: The Sa'ar 3 boats are equipped with Gabriel I missiles. All Israeli vessels are equipped with 1 Long Range Chaff Rocket.

Victory Conditions: The side that Sinks and Wrecks the most enemy ships wins the scenario.