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THE RILL AND THE CHUMBLIES



**RILL**

**0.5 PTS.**

**ACTIONS AVAILABLE**

MOVE // MOVE FAST // TURN

HITS	SAVE	ASSAULT	FIRE ARC	MOVE	MOVE FAST	SNEAK		
6	-	-2	-	(45) 2	(45) 3	-		
WEAPON		D	EFF	PB (0-2)	S (2-5)	M (5-10)	L (10-15)	E (15-25)
None		-	-	-	-	-	-	-

**DESCRIPTION**

These giant grey slug-like creatures have a naturally peaceful nature. In times of conflict (like in their struggle with the Drahvins) the Rill employed their service robots the Chumblies as warrior robots to attack and defend for them.

**ORGANISATION AND COMMAND**

Rills act as individuals or organise themselves into small groups. As they have no real combat skills a Rills only real purpose of being on the battlefield is to control the Chumblies, who will only operate if a (living) Rill is present.

## CHUMBLIES

## ACTIONS AVAILABLE

MOVE // MOVE FAST // MOVE & FIRE //  
FIRE // TURN // REVERSE

SPECIAL RULES, 1) Fix (Engineers) 2) Move

HITS	SAVE	ASSAULT	FIRE ARC	MOVE	MOVE FAST	SNEAK
3	6 / 5-6	+1 / -1	45 / -	(U) 4	(U) 6 / (U) 5	-

WEAPON	D	EFF	PB (0-2)	S (2-5)	M (5-10)	L (10-15)	E (15-25)
Gas Blaster	1	-	2 - 6	2 - 6	4 - 6	6	-
Flick Arm	2						

These are statistics for both Warrior and Engineer Chumblied. The stats on the left are for the Warrior, those on the right for the Engineer. The Engineer does not have a Gas Blaster instead it is armed with a Flick Arm (see below)

## SPECIAL RULES

## MOVE / MOVE FAST

Chumblied cannot move across very difficult ground

## ASSAULT - WEAPON - FLICK ARM

Causes 2 points of damage

## FIRE - WEAPON - GAS BLASTER

Area Effect: Medium Blast Template. No template re-alignment.

## FIX

Engineer only: see page 25 of the rule manual.

## DESCRIPTION

Chumblied are the robotic servants of the Rills they are capable of carrying out numerous menial tasks, as well as taking on the role of soldier in times of war. Their squat and rotund metal build make them tough adversaries and an array of deadly weaponry means they can be very dangerous in attack. For the battlefield Chumblied can be divided into two groups; Engineers and Warriors. They differ in appearance only cosmetically; Warriors are cream in colour, while Engineers appear in various different colours.

The Warrior carries a Gas Blaster weapon, which it extends from the confines its shell when needed. The gas blaster delivers a blast of highly toxic gas capable of killing any adversary. The Warrior Chumblied also conceals a deadly spiked arm which it able to flick out when engaging in hand-to-hand combat. The Engineers task is to support and carry out mobile repairs to the warriors. It has numerous concealed tools at its disposable.

## ORGANISATION AND COMMAND

The Rills organise their 'troops' into regular sized fighting detachment, made up of a mix of warriors and engineers. For each detachment of Chumblied on the tabletop a Rill must be assigned as leader. If the detachment leader is killed the Chumblied under his command will cease to operate immediately