

ROBOTS OF DEATH**ORGANISATION AND COMMAND**

No commanders and no detachment organisation

MAXIMUM DETACHMENT POINTS: 30

ALLIES: None

SPECIAL ACTIONS

Fix (see rule book P.25)

**ROBOT OF DEATH****0.75 PTS.****ACTIONS AVAILABLE**

MOVE // MOVE FAST // MOVE & FIRE //
ASSAULT

HITS	SAVE	ASSAULT	FIRE ARC	MOVE	MOVE FAST	SNEAK
2	4	+1	-	(U) 5	(U)6	-

WEAPON	D	EFF	PB (0-2)	S (2-5)	M (5-10)	L (10-15)	E (15-25)
Hands	2	-	-	-	-	-	-

DESCRIPTION

Originally designed as service robots to assist in other-world mining operations, these robot were tampered with by the scientist Taren Capel. Although designed to look like humans Robots of Death have metallic green emotionless faces, which gives them a statuette like appearance. Their weapon is their hands, with which they strangle or beat their enemies to death.